Coroutine Part 3 notes

00:00 Retrofit, Room and ViewModels have first class support for coroutines. That means we can change the return type to be our model and make it a suspendable function

00:20 We can now remove the async, execute and await parts of our network call and use the response as a normal model instead of a call. This makes our asynchronous code written in a synchronous manner easy to understand

00:52 if for reason the network call fails and we want to handle this failure a specific way, we can rap the call in a try catch block. You can deal with the error as you like. We are just going to return an empty model

01:28 we can perform the same changes to our DAO, by changing it to a suspendable function

01:39 We no longer need to manually set the context as Retrofit and Room will do this for us

01:57 lets run the app and see if everything works as it should.

2:08 Ash and Tray don’t seem like a good match